

USP G3 Combat Uniform class names

USP_G3C	_RS	_CU	_KP	_MX3	_AOR1	_MC
Prefix for all G3 uniforms	Sleeves _RS: rolled sleeves low _RS2: rolled sleeves high empty: long sleeves	Collar _CU: collar up empty: collar down	Kneepads _KP: kneepads empty: no kneepads	Gloves _MX: Mechanix black _MX2: Mechanix black/white _MX3: Mechanix tan _MX4: Mechanix M81 _MX5: Mechanix MC _MX6: Mechanix MC black _MX7: Mechanix grey _OR: OR grey _OR2: OR coyote/tan _OR3: OR green _OR4: OR MC _OR5: OR black/tan _OR6: OR tan empty: no gloves	Shirt camo _AOR1: AOR-I _AOR2: AOR-II _BLK: black _KHK: tan/khaki _M81: M81 Woodland _MC: Multicam _MCB: Multicam Black _MCD: Multicam Desert _MCT: Multicam Tropic _RGR: Ranger green	Pants camo _AOR1: AOR-I _AOR2: AOR-II _BLK: black _KHK: tan/khaki _M81: M81 Woodland _MC: Multicam _MCB: Multicam Black _MCD: Multicam Desert _MCT: Multicam Tropic _RGR: Ranger green empty: same as the shirt

Examples:

USP_G3C_RS2_KP_OR5_M81_MCT → Sleeves rolled high, collar down, Kneepads, black/tan OR gloves, M81 Woodland shirt, Tropic Multicam pants

USP_G3C_CU_MX5_MC → Long sleeves, collar up, no kneepads, Multicam Mechanix gloves, Multicam shirt and pants



USP G3 Combat Uniform/PCU class names

USP_PCU_G3C	_KP	_MX3	_AOR1	_MC
Prefix for all PCU/G3 uniforms	Kneepads _KP: kneepads empty: no kneepads	Gloves _MX: Mechanix black _MX2: Mechanix black/white _MX3: Mechanix tan _MX4: Mechanix M81 _MX5: Mechanix MC _MX6: Mechanix MC black _MX7: Mechanix grey _OR: OR grey _OR2: OR coyote/tan _OR3: OR green _OR4: OR MC _OR5: OR black/tan _OR6: OR tan empty: no gloves	PCU camo _BLK: black* _GRY: grey _MC: Multicam _MCB: Multicam Black _MCD: Multicam Desert _MCT: Multicam Tropic	Pants camo _AOR1: AOR-I _AOR2: AOR-II _BLK: black _KHK: tan/khaki _M81: M81 Woodland _MC: Multicam _MCB: Multicam Black _MCD: Multicam Desert _MCT: Multicam Tropic _RGR: Ranger green empty: same as the shirt* ²

Examples:

USP_PCU_G3C_KP_MX_MC_AOR2 → Kneepads, black Mechanix, PCU in Multicam, AOR-II pants

USP_PCU_G3C_OR3_MCD → No kneepads, green OR gloves, PCU and pants in Desert Multicam

*All PCU/G3C uniforms with black jacket and pants do not use the _BLK color suffix. The class name is "USP_PCU_G3C" not "USP_PCU_G3C_BLK".

*²except _GRY: A G3C pants texture in this color is not included.



USP G3 Combat Uniform/Softshell class names

USP_SOFTSHELL_PCU_G3C _KP _MX3 _AOR1 _MC				
Prefix for all Softshell/G3 uniforms	Kneepads _KP: kneepads empty: no kneepads	Gloves _MX: Mechanix black _MX2: Mechanix black/white _MX3: Mechanix tan _MX4: Mechanix M81 _MX5: Mechanix MC _MX6: Mechanix MC black _MX7: Mechanix grey _OR: OR grey _OR2: OR coyote/tan _OR3: OR green _OR4: OR MC _OR5: OR black/tan _OR6: OR tan empty: no gloves	Softshell camo _BLK: black* _CBR: Coyote brown _GRY: grey _MC: Multicam _RGR: Ranger green	Pants camo _AOR1: AOR-I _AOR2: AOR-II _BLK: black _KHK: tan/khaki _M81: M81 Woodland _MC: Multicam _MCB: Multicam Black _MCD: Multicam Desert _MCT: Multicam Tropic _RGR: Ranger green empty: same as the shirt* ²

Examples:

USP_SOFTSHELL_G3C_KP_MX7_BLK_KHK → Kneepads, grey Mechanix, black Softshell, tan/khaki pants

USP_SOFTSHELL_G3C_OR4_RGR → No kneepads, Multicam OR gloves, Softshell and pants in Ranger green

*All Softshell/G3C uniforms with black jacket and pants do not use the _BLK color suffix. The class name is "USP_SOFTSHELL_G3C" not "USP_SOFTSHELL_G3C_BLK".

*²except _CBR and _GRY: G3C pants textures in these colors are not included.



USP G3 Combat Uniform/T-Shirt class names

USP_TSHIRT_PCU_G3C	_KP	_MX3	_AOR1	_MC
Prefix for all T-Shirt/G3 uniforms	Kneepads _KP: kneepads empty: no kneepads	Gloves _MX: Mechanix black/white _OR: OR coyote/tan	T-Shirt camo _BLK: black* _CBR: Coyote brown _GRN: green _GRY: grey _NAV: Navy blue	Pants camo _AOR1: AOR-I _AOR2: AOR-II _BLK: black _KHK: tan/khaki _M81: M81 Woodland _MC: Multicam _MCB: Multicam Black _MCD: Multicam Desert _MCT: Multicam Tropic _RGR: Ranger green empty: same as the shirt

Examples:

USP_TSHIRT_G3C_KP_BLK_M81 → Kneepads, no gloves, black T-Shirt, M81 Woodland pants

USP_TSHIRT_G3C_OR_NAV_AOR1 → No kneepads, coyote/tan OR gloves, Navy blue T-Shirt and AOR-I pants

*All Softshell/G3C uniforms with black jacket and pants do not use the _BLK color suffix. The class name is "USP_SOFTSHELL_G3C" not "USP_SOFTSHELL_G3C_BLK".

*²except _CBR, _GRY, _GRN and _NAV: G3C pants textures in these colors are not included.

